

A Method and Storage Device For Expanding and Contracting Continuous Play Media Seamlessly

Abstract

One aspect of the invention is a method for playing a stored content providing
5 a plurality of segments which collectively contains the stored content, each segment
has using first terminus and a second terminus with the content having a temporal
flow from the first terminus to the second terminus. At least one segment is
associated with a plurality of links to other segments. The method includes playing at
least one segment with the temporal flow, determining whether a content expansion is
10 desired prior to reaching the second terminus. If the content expansion is desired, then
linking to an expansion segment and playing the expansion segment. If the content
expansion is not desired, then linking to a continuing segment and playing the
continuing segment. The method includes an additional link from the expansion
segment to the continuing segment such that the continuing segment is played after
15 the expansion segment has been played. Other aspects of the invention include other
methods for playing stored content, for capturing and playing content, capturing
segment and linkage descriptions, storage devices of the segment content, storage
mechanisms referencing the continuous media content by segments and linkages and
apparatus for capturing and playing continuous media content.

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